## **MEMORANDUM**

COSHAC

Agenda Item No. 2 (D)

TO:

Honorable Chairman Joe A. Martinez

and Members, Board of County Commissioners

DATE:

February 15, 2006

FROM:

Murray A. Greenberg

County Attorney

**SUBJECT:** 

Resolution opposing the

sale of the Atari video game "Getting Up: Contents Under

Pressure"

The accompanying resolution was prepared and placed on the agenda at the request of Commissioner Rebeca Sosa.

County Attorney

MAG/jls

February 7, 2006 TO: Honorable Chairman Joe A. Martinez DATE: and Members, Board of County Commissioners FROM: SUBJECT: Agenda Item No. County Attorney Please note any items checked. "4-Day Rule" ("3-Day Rule" for committees) applicable if raised 6 weeks required between first reading and public hearing 4 weeks notification to municipal officials required prior to public hearing Decreases revenues or increases expenditures without balancing budget **Budget required** Statement of fiscal impact required Bid waiver requiring County Manager's written recommendation Ordinance creating a new board requires detailed County Manager's report for public hearing

Housekeeping item (no policy decision required)

No committee review

Approved	Mayor	Agenda Item No.
Veto		2-7-06
Override		
	RESOLUTION NO.	

RESOLUTION BY THE MIAMI-DADE BOARD OF COUNTY COMMISSIONERS OPPOSING THE SALE AND RELEASE OF THE ATARI CORPORATION VIDEO GAME ENTITLED, "GETTING UP: CONTENTS UNDER PRESSURE"

WHEREAS, the Atari Corporation ("Atari") is set to release a video game entitled, "Getting Up: Contents Under Pressure" ("game"); and

**WHEREAS**, the game features a person who spreads graffiti all over the city while battling city authorities and rival graffiti gangs; and

WHEREAS, the game clearly promotes crime and graffiti despite Atari's disclaimer on its website that "defacing or vandalizing public, commercial or private property is a crime in most jurisdictions"; and

WHEREAS, this game may encourage users of the game, particularly children, to engage in the criminal act of graffiti, which will require Miami-Dade County to provide more monies in the area of enforcement and abatement measures; and

**WHEREAS**, the objectives that this game promotes are in conflict with the objectives of code enforcement and law enforcement and makes their jobs more difficult,

NOW, THEREFORE, BE IT RESOLVED BY THE BOARD OF COUNTY COMMISSIONERS OF MIAMI-DADE COUNTY, FLORIDA, that the Board of County Commissioners opposes the sale and release of the video game entitled, "Getting Up: Contents Under Pressure." If Atari nevertheless releases the game then the Board urges that Atari include written materials with the game that discourage anyone using the game from engaging in

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criminal conduct including graffiti. Furthermore, the Board recommends that if the game is released that Atari establish an anti-graffiti educational campaign.

The foregoing resolution was sponsored by Commissioner Rebeca Sosa and offered by Commissioner , who moved its adoption. The motion was seconded by

Commissioner

and upon being put to a vote, the vote was as follows:

Joe A. Martinez, Chairman Dennis C. Moss, Vice-Chairman

Bruno A. Barreiro Audrey M. Edmondson Sally A. Heyman Dorrin D. Rolle Katy Sorenson Sen. Javier D. Souto Jose "Pepe" Diaz Carlos A. Gimenez Barbara J. Jordan Natacha Seijas Rebeca Sosa

The Chairman thereupon declared the resolution duly passed and adopted this 7<sup>th</sup> day of February, 2006. This resolution shall become effective ten (10) days after the date of its adoption unless vetoed by the Mayor, and if vetoed, shall become effective only upon an override by this Board.

MIAMI-DADE COUNTY, FLORIDA BY ITS BOARD OF COUNTY COMMISSIONERS

HARVEY RUVIN, CLERK

By:		
	Deputy Clerk	

Approved by County Attorney as to form and legal sufficiency.

E6

Evan Grob